

Old Toys & Games (KS1) (4 Acts)

Notes for Teachers

Before your visit we would be grateful if you could **divide the class into 4** roughly equal groups, each with an adult or teacher in charge. Please **number the groups 1 to 4**. Each adult will need a copy of the enclosed map/adult helper information sheet.

On arrival the children will be met and shown where to put their coats. They then need to **go to the activity which corresponds to their group number** (Group 1 goes to Activity 1 etc.)

At least one of the activities will be supervised by museum personnel or helpers; for all the others **easy instructions will be available** at the relevant location. The group needs to remain at its activity for about **20 minutes**; museum personnel will let you know when it's time to move on and which activity to go to next.

Activity 1: *Victorian Mask*

Each pupil can make a Victorian mask to take back to school. All materials will be provided.

Activity 2: *Games using Number*

The children can play the bagatelle and shove h'penny, and practise their number work while keeping score.

Activity 3: *Describing Old Toys*

This is a problem-solving activity where the children need to use describing words to identify the toys. They can draw and label the different toys and discuss how they were used.

Activity 4: *Victorian Toys and Games*

The children find out which toys were popular in Victorian times and compare them with the modern day.

We hope you enjoy your visit!

PLEASE PHOTOCOPY FOR ADULT HELPERS

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Notes for Helpers

You will be in charge of a small group of children and will be escorting them around the museum. **Along with this sheet you will need a copy of the map** with numbers on (showing where each activity will take place).

Every 20 minutes the group will move to a different part of the museum to start a new activity. **There are 4 activities**, as detailed below. Museum staff will let you know when it is time to move on and which activity to go to next. **Look for the arrows** to help you find your way to the next activity.

If you are with Group 1 you will start at Activity 1, Group 2, Activity 2 and so on. When it is time to move on, move your group to the next activity with the next number (after Activity 4 you will move to Activity 1).

There will be a box or a coloured wallet at each activity location. **Please read the instructions** and help the children to complete the task

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Activity 2: *Games using number*

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Activity 3: *Describing Old Toys*

This is a problem-solving activity where the children need to use describing words to identify the toys. They can draw and label the different toys and discuss how they were used.

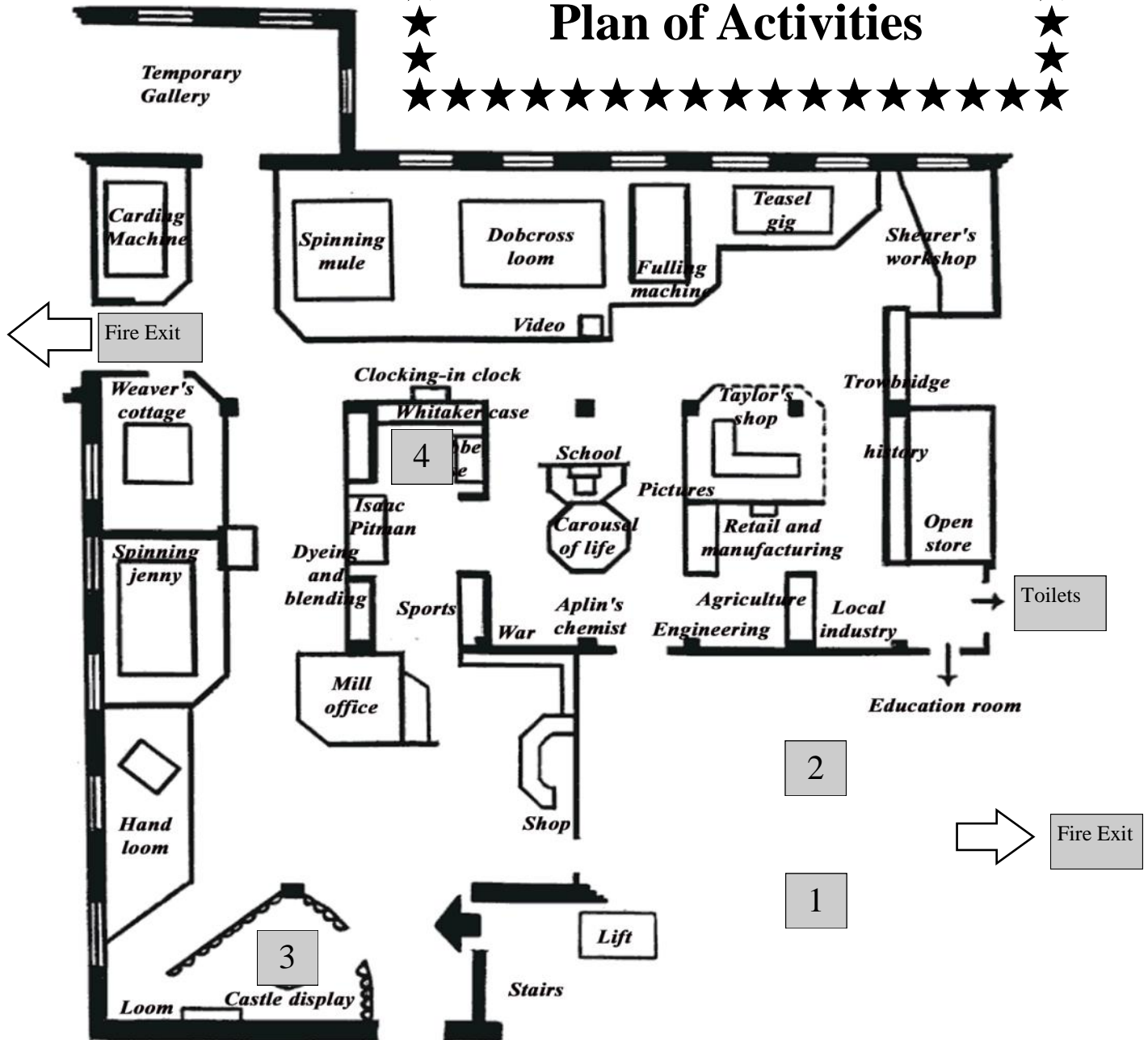
Activity 4: *Victorian Toys and Games*

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Plan of Activities



In the event of a fire, please direct your group to the nearest fire exit.
 The stairs to the shopping centre are not a fire exit and the lift should not be used.
 Museum staff will be on hand to direct you.